



## Module 1: What is a Service? What is a Microservice?

- **General concept: What is a (customer) service?**
  - What is a service / an asset / service management?
  - What a service provider?
  
- **General concept: What is a microservice?**
  - What is a microservice? - Explanation of term



## What is a service?

A **service** provided by a **service provider** is means of

- delivering **value** to **customers**
- by facilitating outcomes customers want to achieve (→ **customer needs**)
- without the ownership of specific **costs and risks**.

The scope of service ranges from core service, general support to complex service package.

A service that is straight consumed by the end user to do their work and is something they demand and recognize.

(→ pay for service → measure it → SLA)

### Examples:

- Dropbox : online storage service



## What is an asset?

A asset is **any resource or capability** that could contribute to the delivery of a service.

Examples of assets are:

- infrastructure, e.g. workstations, router, rooms, locker, ...
- management + organization,
- processes,
- knowledge + information,
- people, employees ("human resources ")
- applications,
- financial capital
- ....



## What is service management?

The set of all technical and organizational capabilities for providing value to customers in the form of services.

These abilities are available by **functions** and **processes** that the services throughout their **life cycle**.

Examples of technical and organizational capabilities:

- Planning of organizational processes
- Customer support by a hotline
- Specification and planning of services



## What is a service provider? What is a role?

A **service provider** is

- an organizational unit supplying services
- to one or more internal customers or external customers.

We can distinguish three different types of service provider:

- **Type I - Internal Service Provider.**  
A service provider embedded within a business unit. It provides IT services **exclusively** for this specific business unit.
  - **Type II - Shared Services Unit.**  
An internal service provider that provides shared IT services to **more than one business unit**.
  - **Type III – External Service Provider.**  
A service provider that provides IT services to **external customers**
- Accordingly, services can be classified into type I (**internal service**), type II (**internal shared service**), type III (**external service**).



## What is a microservice? - Explanation of term

### Definition:

A microservice is a **small, autonomous** service **working together** with others.

### small:

- Responsible for only one task. “Doing one thing well”.
- How small should it be? (Simplicity vs. complex network of small parts)

### autonomous:

- change independently from others
- hidden internal structure (only exposed by APIs)

### working together:

- by open (technology agnostic) APIs



## Characteristics of Microservices

- **A network of multiple components**
- **Built For Business**  
SOA: partitioned along technical layers.  
Service-based architectures: Organized Around Business Capabilities (Domain Driven Design)
- **Life cycle management and DevOps**  
A team will support the service throughout its lifecycle.
- **Simple Routing:**  
Smart REST-APIs and dumb pipes through which the info flows.
- **Decentralized**
- **Failure Resistant:**  
The neighbour service will provide the service.
- **Evolutionary**  
the service architecture is in a constant state of flux. It is dynamic rather than static.  
the development is never finished.

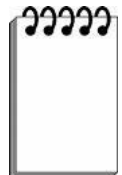
from/compare: What is Microservices Architecture? - <https://smartbear.com/learn/api-design/what-are-microservices/>



## Benefits of Microservices (by Smartbear)

- **Microservice architecture gives developers the freedom to independently develop and deploy services**
- **A microservice can be developed by a fairly small team**
- **Code for different services can be written in different languages (though many practitioners discourage it)**
- **Easy integration and automatic deployment (using open-source continuous integration tools such as Jenkins, Hudson, etc.)**
- **Easy to understand and modify for developers, thus can help a new team member become productive quickly**
- **The developers can make use of the latest technologies**
- **The code is organized around business capabilities**
- **Starts the web container more quickly, so the deployment is also faster**
- **When change is required in a certain part of the application, only the related service can be modified and redeployed—no need to modify and redeploy the entire application**
- **Better fault isolation: if one microservice fails, the other will continue to work (although one problematic area of a monolith application can jeopardize the entire system)**
- **Easy to scale and integrate with third-party services**
- **No long-term commitment to technology stack**

from: What is Microservices Architecture? - <https://smartbear.com/learn/api-design/what-are-microservices/>



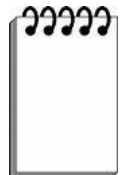




## Drawbacks of Microservices (by Smartbear)

- Due to distributed deployment, testing can become complicated and tedious
- Increasing number of services can result in information barriers
- The architecture brings additional complexity as the developers have to mitigate fault tolerance, network latency, and deal with a variety of message formats as well as load balancing
- Being a distributed system, it can result in duplication of effort
- When number of services increases, integration and managing whole products can become complicated
- In addition to several complexities of monolithic architecture, the developers have to deal with the additional complexity of a distributed system
- Developers have to put additional effort into implementing the mechanism of communication between the services
- Handling use cases that span more than one service without using distributed transactions is not only tough but also requires communication and cooperation between different teams
- The architecture usually results in increased memory consumption
- Partitioning the application into microservices is very much an art

from: What is Microservices Architecture? - <https://smartbear.com/learn/api-design/what-are-microservices/>





## References

- **Sam Newman: Building Microservices - Designing Fine-Grained Systems, O'Reilly Media, 2015.**
- **Smartbear, What is Microservices Architecture?, <https://smartbear.com/learn/api-design/what-are-microservices/> (last accessed: 07.10.2018)**